एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्सकोड : कोर्स शीर्षक:— (Course Title) अधिकतमअंक : 30
Course Code: CSSCS- 01 Computer Fundamental Maximum Marks : 30

खण्ड अ Section-A Maximum Marks : 18

नोट— (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000 words.

- 1. Differentiate RISC Vs CISC architecture.
- 2. What is an instruction format? Explain different types of instruction formats in detail.
- 3. What is a Decoder? Compare a decoder and a demultiplexer with suitable block diagrams.

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark : 12

- 1. Explain Flynn's classification of computers.
- 2. Explain how concurrency is implemented in SISD?
- 3. Explain the importance of different addressing modes in computer architecture withsuitable example.
- 4. Explain in detail the different stages of a RISC pipeline.

एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्स कोड : कोर्स शीर्षक:— (Course Title) अधिकतम अंक : 30

Course Code: CSSCS - 03 Introduction to System Software Maximum Marks : 30

खण्ड अ अधिकतम अंक : 18

Section-A Maximum Marks : 18 নাই— (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000

words.

- 1. What do you mean by Compiler? Discuss the step to design a compiler.
- 2. What do you mean by system software? Explain in details types of software.
- 3. How is a process different from a program? What information is contained within a Process Control Block (PCB)?

4.

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark : 12

- 1. What do you mean by two pass assembler?
- 2. List the functions of System table.
- 3. Explain the function of Loader.
- 4. What do you mean by process? Discuss the different state of a process.

एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्स कोड :	कोर्स शीर्षक:— (Course Title)	अधिकतम अंक : 30
Course Code: CSSCS -04	'C' Programming	Maximum Marks: 30

खण्ड अ Section-A Maximum Marks : 18

নাল- (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000 words.

- 1. The two matrix A (NXN) and B (NXN) of following numbers are given. Write the program in C language to find the multiplication of the transpose of A and B i.e. AT X BT.
- 2. What is a structure? Create a suitable structure for storing the information about the Technical Institutions in India (Assume appropriate attributes to store the information). List all the institutes for a given state.
- 3. What is the advantage of switch statement over if-else statement? Write a program in C using switch statement to find the value of Y for a given value of N between 1 and 4.

if N =1	Y = (ax+b)2
if $N = 2$	Y = ax2 + b3
if N=3	Y = -ax + b
if N=4	Y=a2+x

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark : 12

- 1. Write a short note on call by value and call by reference parameter passing method with example.
- 2. Write the C programme to find out the length of string without using the string function.
- 3. Write the step to run the C programme in UNIX.
- 4. What do you mean by union in C?

एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्सकोड :	कोर्स शीर्षक:— (Course Title)	अधिकतमअंक : 30
Course Code: CSSCS -06	Database Management System	Maximum Marks : 30

खण्ड अ Section-A Maximum Marks : 18

নাল– (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000 words.

- 1. What is entity and attribute? Give some examples of entities and attributes in a manufacturing environment. Why are relationships between entities important?
- 2. What do you mean by data redundancy? What is the difference between controlled redundancy? What is data independence?
- 3. Suppose you are given the following requirements for a simple database for the National Hockey League (NHL):
- a. the NHL has many teams,
- b. each team has a name, a city, a coach, a captain, and a set of players,
- c. each player belongs to only one team,
- d. each player has a name, a position (such as left wing or goalie), a skill level, and a set of injury records,
- e. a team captain is also a player,
- f. a game is played between two teams (referred to as host_team and guest_team) and has a date (such as May 11th, 1999) and a score (such as 4 to 2).

Construct a clean and concise ER diagram for the NHL database and transform the E-R diagram to a Relational Schema.

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark: 12

- 1. Explain how the Boyce-Codd normal form differs from that of 3NF.
- 2. Explain the various ways in which concurrency control can be implemented in a database.
- 3. What is data? What do you mean by information? What are the differences between data and information?
- 4. Who is a DBA? What are the responsibilities of a DBA?

एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्स कोड : कोर्स शीर्षक:— (Course Title) अधिकतम अंक : 30
Course Code: CSSCS -07 System Analysis and Design Maximum Marks : 30

खण्ड अ Section-A Maximum Marks : 18

নাল (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000 words.

- 1. Explain prototype model of software development. Is prototype model a suitable
- 2. Model for courier company management system? Justify your answer.
- 3. What is function point analysis? List four features of it.

4.

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark : 12

- 1. List any five responsibilities of a System Analyst.
- 2. What is coupling and Cohesion? What are the different type of Cohesion?
- 3. Differentiate between decision table and decision tree.
- 4. What are the attributes of good analyst?

एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्स कोड :	कोर्स शीर्षक:— (Course Title)	अधिकतम अंक : 30
Course Code: CSSCS -08	Discrete Mathematics	Maximum Marks : 30

खण्ड अ Section-A Maximum Marks : 18

नोट— (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000 words.

- 1. A relation R on the set A = [1, 2, 3, 4] given by R = [(1, 1), (1, 2), (2, 2), (3, 1), (3, 2), (3, 3), (4, 2), (4, 4)] Represent it by a digraph and show in-degree and out degree of each vertex.
- 2. Place that conditional operation distributes over conjunction $P \Rightarrow (qVv) \equiv (P \Rightarrow q) V (P \Rightarrow v)$
- 3. Show that the statement $(p/q) \Rightarrow (PVq)$ is a tautology but $(PVq) \Rightarrow (P/q)$ is not a tautology.

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark : 12

নাল (Instructions): Section B consists of short answer questions. Answer should be in 200 to 300 words.

- 1. Given the following statements as premises all referring to an arbitrary meal:
 - (a) If he takes coffee, he does not drink milk.
 - (b) He eats crackers only if he drink milk.
 - (c) He does not take soup unless he eats crackers.
 - (d) At noon today, he had coffee.

Whether he took soup at noon today? If so, what is the correct conclusion?

- 2. Show that $[P \rightarrow (q \rightarrow r)] [(p \rightarrow q) (p \rightarrow r)]$ is a tautology.
- 3. Explain the concept of Isomorphic Graphs.
- 4. Define Hamiltonian graph along with its properties.

एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्स कोड :	कोर्स शीर्षक:— (Course Title)	अधिकतम अंक : 30
Course Code: CSSCS -09	Computer Network	Maximum Marks : 30

खण्ड अ अधिकतम अंक : 18

Section-A Maximum Marks: 18

नोट— (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000 words.

- 1. What do we mean by Multiplexing? Explain the three different types of multiplexing techniques.
- 2. Explain the OSI reference model with the help of a diagram. Give brief description of each layer of the model.
- 3. Assume message M: 1010101010 bits and generator G: 10001 bits. Explain how CRC is used for error detection using above message bits and generator bits.

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark : 12

- 1. Differentiate between the packet switching and Circuit Switching.
- 2. Explain the working of Distance Vector Routing using an example.
- 3. List the protocols used for host to host communication in the transport layer of TCP/IP model. What are the important differences between these two protocols?
- 4. Differentiate between multicast addressing and unicast addressing.

एकल विषय (कम्प्यूटर विज्ञान) में प्रमाण-पत्र कार्यक्रम (विज्ञान) अधिन्यास सत्र- 2019-20

कोर्स कोड : कोर्स शीर्षक:— (Course Title) अधिकतम अंक : 30

Course Code: CSSCS -11 C++ and Object oriented programming Maximum Marks : 30

खण्ड अ अधिकतम अंक : 18

Section-A Maximum Marks: 18

নাল (Instructions): Section A consists of long answer questions. Answer should be in 800 to 1000 words.

- 1. Highlight the difference between pure virtual functions and virtual function.
- 2. Write a program using a try block to detect and throw an exception if the condition "divide by zero" occurs.
- 3. Explain why Object Oriented Programming approach is better than Structured Programming Approach.

खण्ड ब अधिकतम अंक : 12

Section –B Maximum Mark : 12

- 1. What is reusability? Which things can be reused?
- 2. What is friend function? How it is implemented in C++?
- 3. What is template? Explain with suitable example.
- 4. What are different types of inheritance?